#include<iostream>

usingnamespacestd;

voidmain()

{

system("color b0");

inta;

floatb;

charc;

doublem=10;

int\*x=&a;

float\*y=&b;

//char \*z=&c; //show wrong address

void\*z=&c;

double\*l=&m;

cout<<"\nAdress of a is int:"<<x<<endl;

cout<<"\nAdress of b is float:"<<y<<endl;

cout<<"\nAdress of c is char:"<<z<<endl;

cout<<"\nAdress of m is value:"<<l<<endl;

cout<<"value of m is="<<\*l<<endl;

getchar();

getchar();

}